

# Toys Market Presentation

FY 2022 & YTD Apr 2023



## Agenda

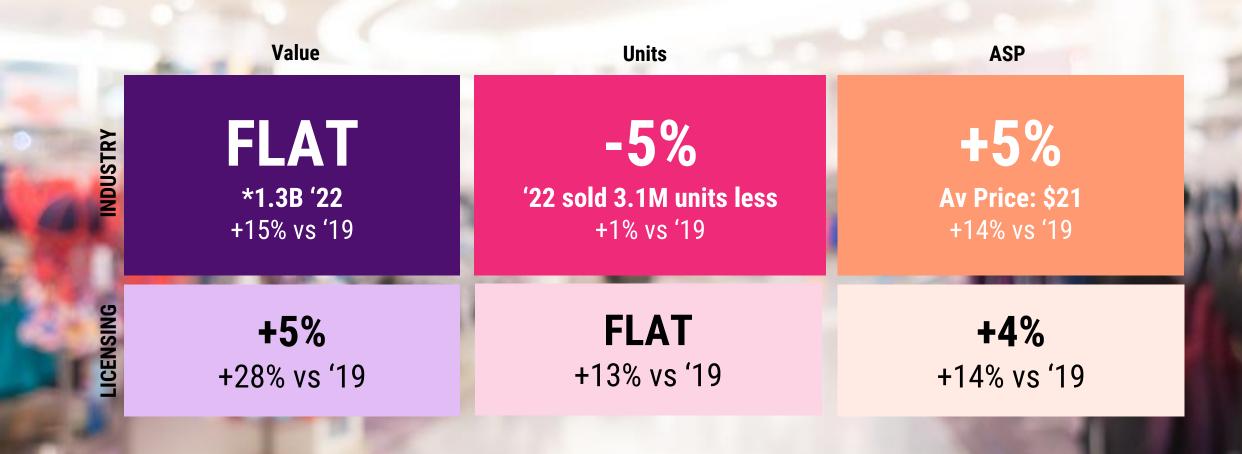
- (01) Full Year 2022 Australia Toys
- (02) YTD April 2023 Global Toys
- (03) YTD April 2023 Australia Toys
- (04) 2023 Outlook







#### How did Australia Perform in 2022?





A positive Christmas for 2022:

\$327M (+2%)

Weeks 47 - 51

Last 3 weeks, grew +8% vs 2021

Weeks 50 - 52





#### 2022 Australia Product Trends

Comparing to 2021, Plush category had the largest growth for 2022

#### **Top Gaining Dollars by Subsegment**





#### Collectibles Return!

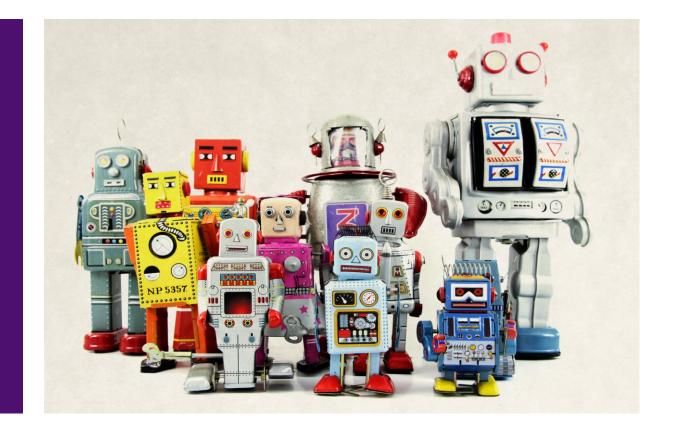
Collectibles account for 9% of toys

+16%

2022 vs. 2021

Top Gaining Collectibles by Subclass:
Traditional Plush, Strategic Trading Card Games,
Playset Dolls & Collectibles, Fashion Dolls...

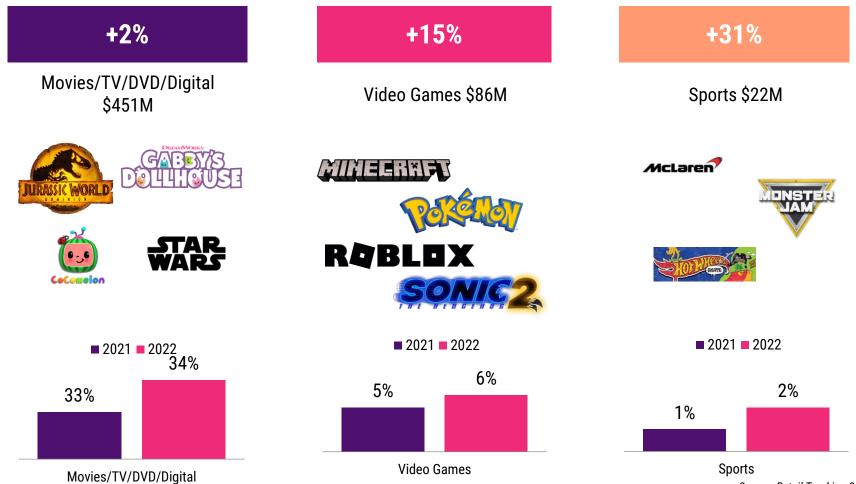
**Rest of market -2%** 





#### **Entertainment Returns**

Compared to 2021, Movies/TV/DVD/Digital, Video Games and Sports had positive increases in 2022



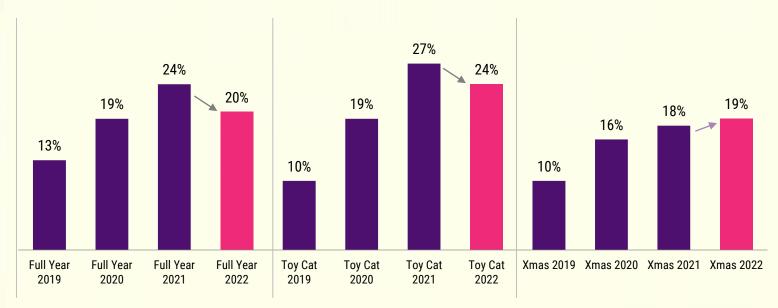


Source: Retail Tracking Service | AUS | Full Year 2022

## Return of in-store post pandemic

Full year 2022, online channel dropped 4 points, -19% in dollars dropped

#### **Online channel share**



Source: Retail Tracking Service | AUS | Full Year 2022

#### Post-Lockdown Purchase Behaviour

Toy buyers plan to shop online the same before, 2 points up from previous year and 26% still plan to shop online more, but this is down from previous year



Question: Please indicate how your online purchase behaviour will change after COVID compared to before?

#### Top 10 Properties

7/10 properties grew. JW had the largest gains, 42% of the gains from Mattel followed by LEGO 30%. JW performed better than 2018. 2022 marked the largest ever sales for Pokémon and Barbie (#1 for 3 years in a row)

















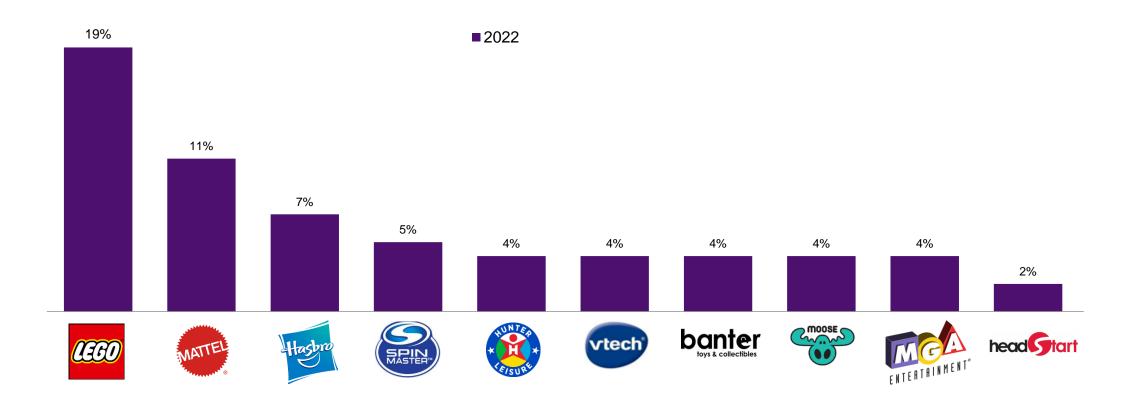






#### Top 10 Corp Manufacturers \$M

5/10 manufacturers grew in the top 10, Mattel, Banter and Moose were the most gainers.





### Top 5 Gaining Corp Manufacturers \$M

Within the top 10, the 5 gainers collectively added +\$38M of gains





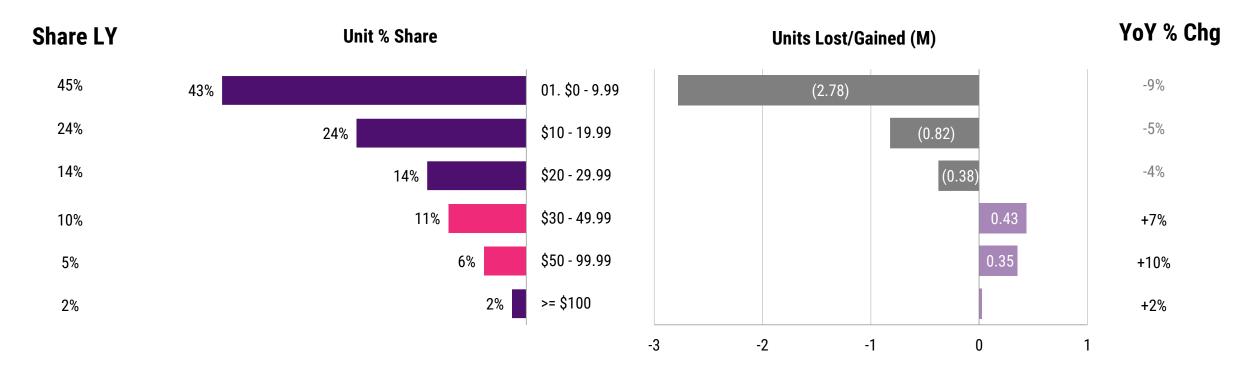






## Most toys bought <\$10, but it was the only price point to lose share

70% of losses came from the under \$10 as consumers cut impulse purchases as they make more considered purchases.





## Just over 1 out of 3 spent is above \$50+

\$50+ more prevalent +4%

2019 Share: 30%

2020 Share: 33%

2021 Share: 34%

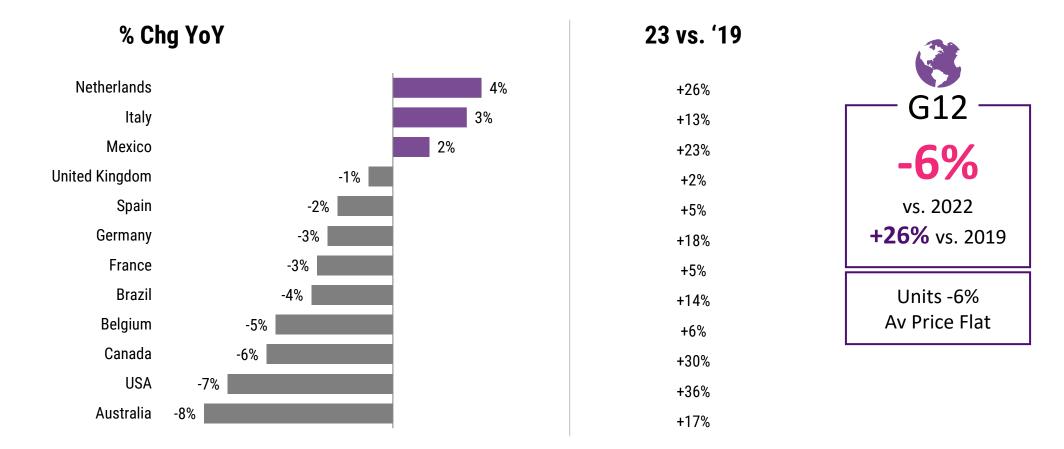
2022 Share: 36%





## Industry Growth / Decline By Country

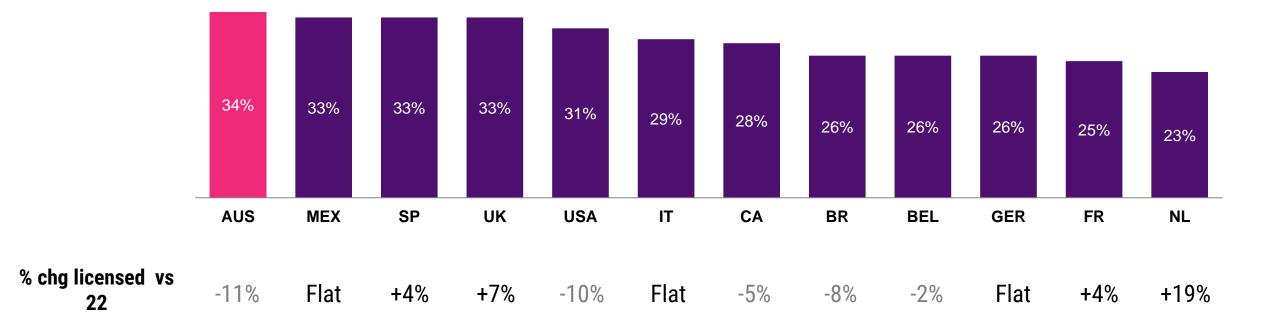
Worth \$14B for the YTD Apr '23, 3/12 countries up





## Licensed toys decline -6% globally

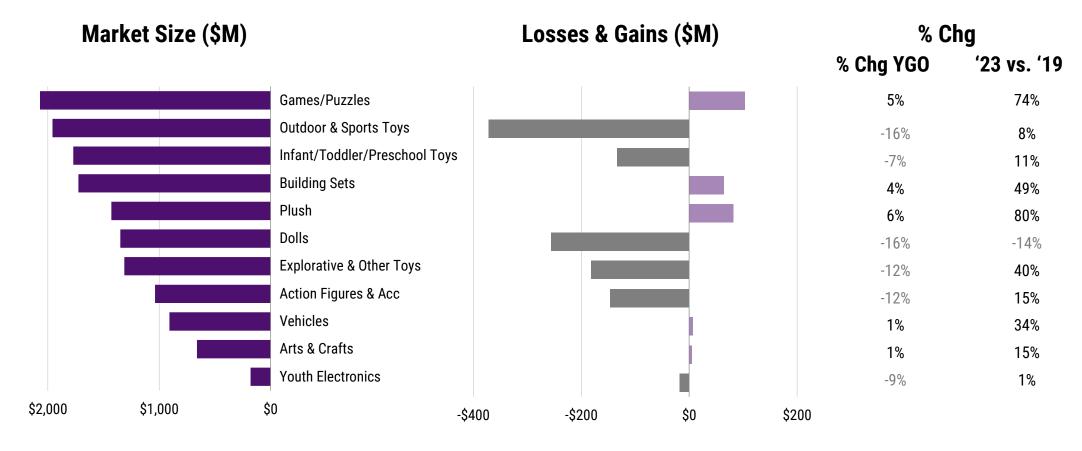
Despite the decline, Australia remains the highest % of licensed toys, followed by Mexico and Spain. Licensed toys only grew in 4 countries. Global average license toys share 30%.





## Global Performance By Super Category

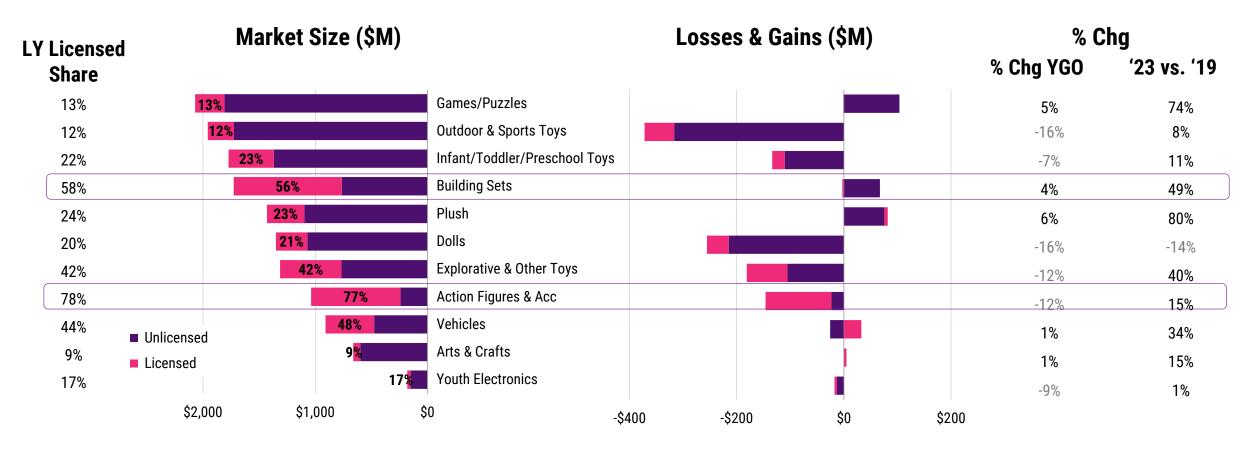
5/11 categories grew. Top subclass gains: Strat Trading Cards, Traditional Plush, Standard Building Sets, Mini Vehicles & Adult Games. 10 categories still grew vs. 2019





## Global Performance By Super Category

Some categories were more highly licensed than others: Building Sets and Action Figures accounted for 41% of all licensed toys





### Top 10 Properties are global

3/10 properties grew. Pokémon maintained the #1 position. Pokémon, Squishmallows, and Hot Wheels were 3 properties that stood out +\$258M. Nintendo at #11 (LY:14)

















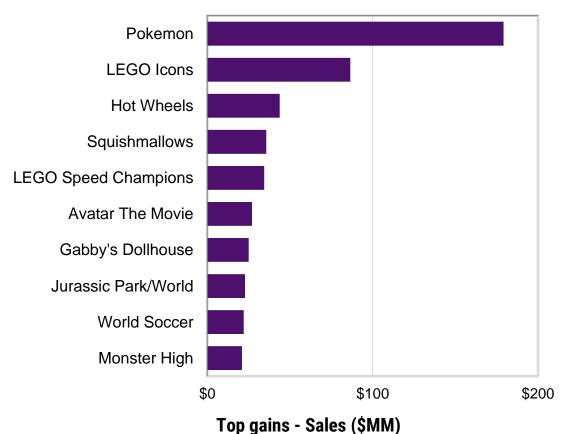






## Top 10 \$ gaining properties

Pokémon, LEGO Icons and Hot Wheels take the top 3 spots.











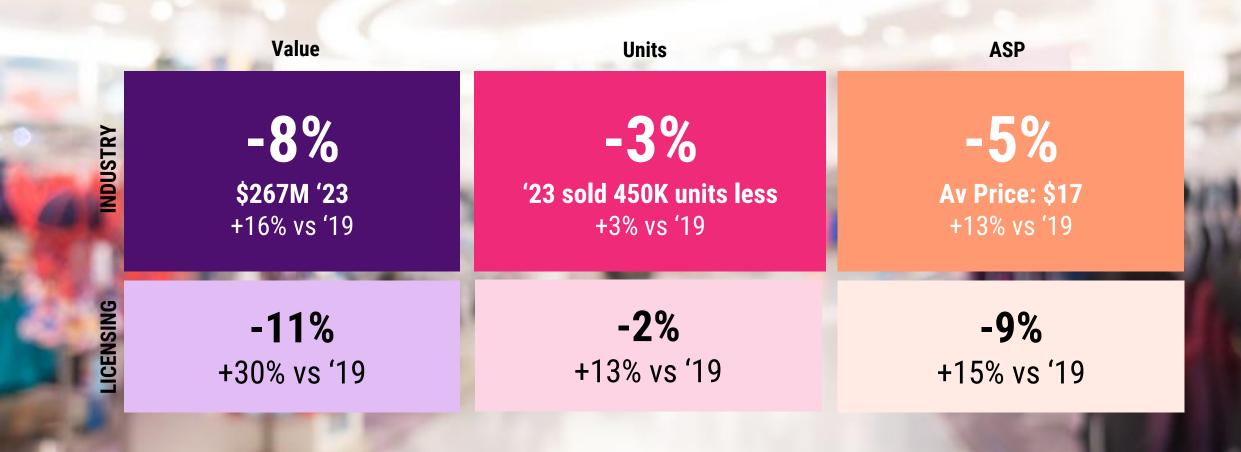








## How is Australia Performing in 2023 so far?

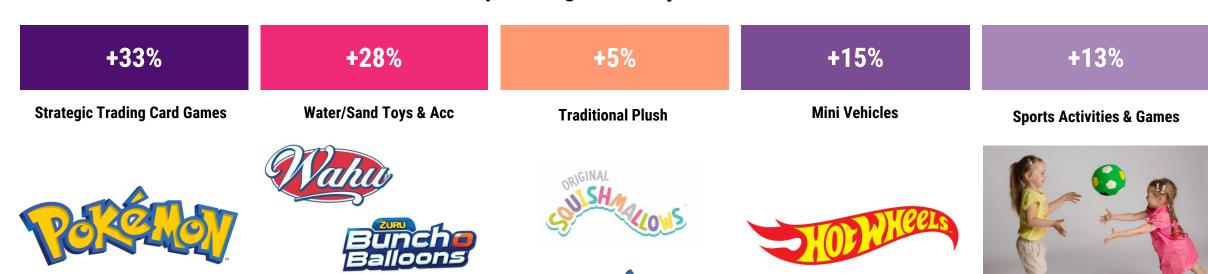




#### 2023 Australia Product Subclass Trends

Comparing to 2022, Strategic Trading Card Games Subclass had the largest growth for 2023 YTD Apr

#### **Top Gaining Dollars by Subclass**

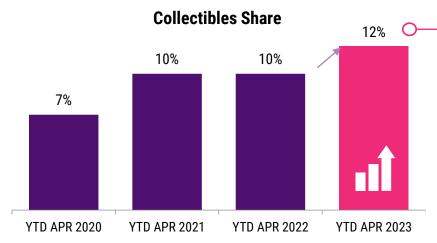




# Collectibles continues the lead in 2023!

Collectibles account for 12% of toys. Strategic Trading Card Games is top gaining subclass for collectibles





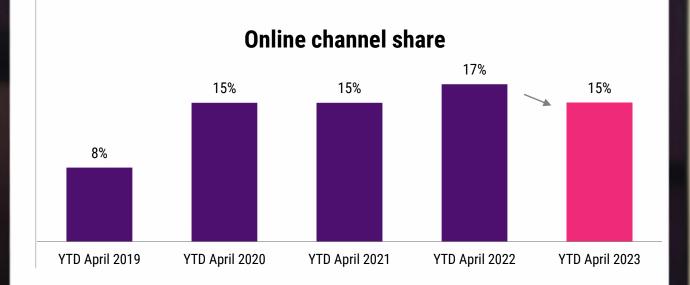




Source: Retail Tracking Service | AUS | YTD April 2023

#### Online Shares for 2023 Mid Year

YTD Apr 2023, online channel dropped 2 points



Source: Retail Tracking Service | AUS | YTD Apr 2023

#### Top 10 Properties

3/10 properties grew. This YTD April marked the largest ever sales for Pokémon and Squishmallows

















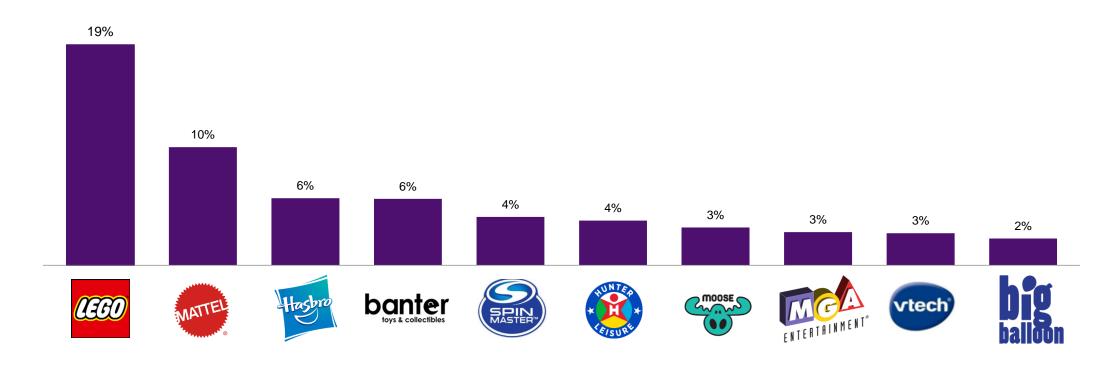






#### Top 10 Corp Manufacturers \$M

2/10 manufacturers grew in the top 10, Banter Toys was the manufacturer with the most gains, followed by Mattel.





### Majority of toys bought <\$10

50% of unit losses came from the \$10-\$19.99





#### Just 1 out of 3 is spent above the \$50+

Just over half of dollar losses came from above \$50+







#### Conclusion and Outlook

- Australia YTD Apr dropped -8% vs. YGO but still
   +16% growth compared to pre-covid
- Consumers return to in-store shopping post COVID/restrictions in '22 but YTD Apr '23 had the same online shares as 2020 & 2021 and above precovid.
- High cost of living continues with more price conscious consumers and more considered purchases.
- Hoping for a better 2<sup>nd</sup> half after a difficult 1<sup>st</sup> half vs. YGO, huge growth not expected due to the tough uncertainty economic conditions









# Thank you



